drop mallets, to timbales

drop mallets, to tom-toms

poco cresc.
*Continue 32nd notes, accenting the first of each group of four, to the end of this movement.
wood blocks - wood sticks

take wood sticks - to wood blocks

wood blocks - wood sticks

p

f

mf

simile
II. Solitude

Alto Flute in G

Percussion 1

Percussion 2

Bass

Piano
to 2 vibraphone mallets

mysteriously

rit. molto rit. a Tempo

murimba

vibrphone
*Lightly place a finger on the exact center (node) of the bar to get the harmonic sounding two octaves above.

**Rolls should be delicate and moderately slow, lasting almost a quarter note.
III. Explorations

Flute in C

Percussion 1

Percussion 2

Bass

Piano

*Vibraphone: When pedaling is not specified, use half pedal as needed (throughout this movement).
High staccato notes are played at

*All arpeggios should be rapid, fluid, and continuous.

**High staccato notes are played at \( \frac{3}{4} = 174 \). Arpeggios are played as in Tempo II. Build intensity to the last

"attacca sempre" of high notes before the return of Tempo I.
Tempo I \( j = 58 \) delicately, exp.
poco allargando
a Tempo
allargando

\[ j = 116 \]

pizz.
arco

\[ j = 116 \]
*on the beat (this grace note only)
*Trill with right hand fingers 1, 2, 3.

**Gradually slow trill.
L'istesso Tempo \( \frac{\text{\textit{L'estesso Tempo} \( \frac{\text{\textit{L'estesso Tempo}}}{= 72} \)}}{\text{\textit{L'estesso Tempo}} \frac{\text{\textit{L'estesso Tempo}}}{= 72}} \)